String class

1.Final class

2.Present in java.lang

3.Immutable class

(We cannot change state of the object)

String s=”Java”;--🡪java

String s1=”selenium”;-🡪selenium

3.object in two ways

1.without using new operator

Eg: String s=”hi”;

2.with using new operator

Eg: String s=new String(“hello”);

3. 3 method of string class overridden

1.toString

2.hashcode--🡪integer

3.equals

Object class

1.toString

2.hashcode

3.equals

StringBuffer

1.insert()

2.replace()

3.delete()

4.reverse()

String StringBuffer StringBuilder

1.new/without new new new

2.immutable mutable mutable

1.0 1.0 1.5